

# RULES AND CONDITIONS OF PLAY

## Eligibility

Only Full members of the Hope Valley Bowling Club who also play pennant bowls for Hope Valley may play in the Club Championship competitions.

## **Entry Fees**

Entry fees with the entry form must be forwarded to reach the Championship Director by the closing date.

#### **Closing Date**

Entries **will not** be accepted after the nominated closing date except in extenuating circumstances approved by the Championship Director.

#### **Round Due Dates**

- Rounds must be played on or before the date specified on the draw sheet. <u>Non completion means you will forfeit</u>. Extensions will only be given where the Greens have been declared unplayable by the Greens Manager/Greenkeeper or negotiated with the Championship Director.
- 2. Players will negotiate a suitable time to play the opposition and if neither has made an attempt then the first named player(s) will forfeit.
- Sheets will be provided on the noticeboard to book times (at the discretion of the Greens Manager/Greenkeeper) and the players must play on the designated green. Postponement by <u>mutual</u> agreement is possible (e.g. inclement weather) provided rule 2 is followed.
- 4. Note that it may be a condition of entry that all first rounds for a particular competition will be played on a single day. However, if both parties agree to book and play the game on another day, within a week of the set day, then that game will be deemed to have been played under the conditions as set and the winner can progress to the next round.



#### Replacements

Replacements and substitutes will be allowed as per the Laws of Bowls.

Note: - Replacement players are NOT permitted for singles matches.

#### **Dead Ends**

Dead ends are to be replayed in all competitions as per the Laws of Bowls. The only exception is in the '100 up' competition where the jack is replaced on its original spot.

#### **Competition formats**

Singles

- All singles games (excluding 100 Up and Open Singles) will be played with 4 bowls with the winner to first player to 21 shots. Grand Final will be played to 25 shots.
- '100 Up' games played with 4 bowls with nearest shots scoring 4,3,2 &1 points each end. First player to 100 points wins.
- 'Open Singles' is a 2-bowl game over 15 ends. Grand Final to be played over 18 ends. Highest shot scorer wins the game. If the match is tied after the required number of ends an additional end is to be played to determine the winner.
- Handicaps for the 'Handicap Singles' will be based on the players position on the 3<sup>rd</sup> round of Saturday Pennants, or if not playing, at the discretion of the Championship Tournament Committee.
- Singles players must arrange their own markers except for the final.

#### Pairs

- All pairs are to be played in a 2-2-2-2 format
- All games to be played over 15 ends. The Grand Final will be played over 18 ends. Highest shot scoring pair wins the game. If the match is tied after the required number of ends an additional end is to be played to determine the winner.



## Triples

- Triples are 3-bowls games over 15 ends.
- The Grand Final will be played over 18 ends. Highest shot scoring triple wins the game. If the match is tied after the required number of ends an additional end is to be played to determine the winner.

#### Practice

- Up and back roll-up, with as many bowls as are to be used in the competition, are permitted before the commencement of the game.
- Other than the pre-game roll-up no player may practice on the green prior to a match, except for the grand final where an opposing team or player has already played a match that day.

#### **Dress Code**

For all knock-out rounds and semi-final games dress code is casual.

On Grand Final day all players (and officials) are to wear full club uniform.

## **Grand Finals**

Finals are to be played on a date to be determined by the joint Men's and Ladies Committees and this is the only occasion when the club uniform needs to be worn. Some negotiation with the date may be possible where players are in multiple finals.

If a player is playing in 2 or more matches on the day, then each game must be on a different rink.